1 Educational Games

2 Educational Games
   - Game lessons are based on children’s skill levels
     - Games that use at least one dominant skill theme and/or a variety of other skill themes.
     - In upper elementary grades these games are often referred to as “lead-up games.”
       - modified games lead up to organized sport play

3 Invariant Games
   - Precontrol and lower control level of skill proficiency.
   - Involves basic skills in an unchanging (closed) situation.
     - simple games with few rules and one dominant skill theme in use at a time

4 Dynamic Game Skill Experiences
   - Control and utilization level of skill proficiency.
   - Involves practicing skills in changing (open) situations.
     - Games that require the use of multiple skill themes
   - Similar to actual sport situations.
     - But not limited to sports

5 Games-Playing Experiences
   - Upper utilization or proficiency level.
   - Develop enthusiasm and a playing knowledge of a variety of games.
     - Sport games are still at a modified level
       - Emphasis on strategy, teamwork, combinations of skill themes.